IT 121 - Computer Programming II

**Knowledge Assessment 01**

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Course: BSIT1C

KWL Chart: Knowledge Assessment

Instruction: Complete the table below, provide a brief explanation of what you’ve learned in exploring the provided learning materials.

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| Topics: 1) Mod 1 - Classes and Objects | |  |
| **What I Know** | **What I Want to Know** | **What I Learned** |
| A class is a type that is established by the user and describes the appearance of a specific type of item. A declaration and a definition comprise a class description. These parts are usually separated into individual files. A class is represented by a single object. From the same class type, you can make a lot of different objects. | Why classes and objects are used? | It offers a template for constructing objects that may be used to tie code to data. It includes method and data definitions. It supports the Object Oriented Programming inheritance attribute and so can maintain class hierarchy. It aids in the preservation of member variable access specifications. |